to cancel, surrender and accept the surrender of any lease, indenture of lease, and contract of lease.

- (14) To purchase or otherwise acquire any note, bond or mortgage, to assign, transfer, modify, extend or satisfy any such instrument now or hereafter held by me or in which I have interest upon such terms as my Attorney shall deem proper.
- (15) To receive any legacy, bequest, gift or transfer of real property or of tangible or intangible personal property and to give full receipt and acquittance therefor; to approve accounts of any business, estate, trust, partnership, or other transaction whatsoever in which I may have any interest of any nature whatsoever and to enter into any compromise and release in regard thereto.
- (16) To employ nurses and doctors, attorneys-at-law, domestic servants, agents, and others, and to remove them and to appoint others in their place, and to pay and allow to them for their services such salaries, wages or other renumeration as my Attorney shall deem proper.
- of or otherwise deal with any claim, either alone or in conjunction with other persons, relating to me or any property of mine or any other person, or any government, or any estate of a deceased person, or any government, or any estate of a deceased person or an incompetent person, or any trust whether created by Will of a deceased person or instrument of a living person, or property of whatsoever nature; to institute, prosecute, defend, compromise, or otherwise dispose of, and to appear for me, in any proceedings at law or in equity or otherwise before any tribunal for the enforcement or for the defense of any such claim, and to retain, discharge and substitute counsel and authorize appearance of such counsel to be entered for me in any such action or proceeding.
- (18) To arbitrate any claim in which I may be in any manner interested, and for that purpose to enter into agreements to arbitrate, and either through counsel or otherwise to carry on such arbitration and perform or enforce any award entered therein.