Section 18

- (f) No animals, livestock or poultry of any kind shall be raised or bred on the Property; except that dogs, cats or other common household pets which do not exceed twenty-two (22) inches in height (neasured to shoulders) may be kept so long as the owners of such pets do not keep, breed, or maintain such animals for any commercial purpose. All such pets must be kept inside the home; and when taken out for exercise, the pets must be kept on a leash at all times and not allowed to become a nuisance to other residents. Pets will not be allowed to walk upon, exercise, or deposit wastes on any portion of the Property (including streets, common areas, and Club Site) other than the lot owned by the owner of the pet.
- (g) No garbage or refuse shall be dumped or otherwise placed or disposed upon any portion of the Property, nor shall any garbage cans be placed on any location, other than those places and locations designated for garbage cans and garbage disposal by the Developer or by the Architectural Committee in its initial approval of proposed building plans. No burning of leaves or trash outside of fireplaces or recepticals specifically constructed for burning shall be permitted, except for such burning as may be necessary in the normal course of construction.
- (h) After a dwelling unit has been built on a numbered lot or on any other portion of the Property, no weeds, underbrush or other unsightly growth shall be permitted to grow or remain on such portion of the Property; and no refuse pile or unsightly objects shall be allowed to be placed or suffered to remain thereon. Following approval of the initial plans for any given Residential Unit, no substantial changes in the elevation of the land shall be made without the approval of the Architectural Committee.
- (j) No fence, wall hedge, or other shrub or similar plant shall be allowed if such fence, hedge, or other plant has the effect of obstructing vision of opposing traffic at any intersection within the Property or any intersection of any road within